



# EDUARDO BARTALI

3D CHARACTER ARTIST  
3D TECH-ARTIST  
3D ARTIST

## ABOUT ME

I'm a very **passionate** 3D Artist, specialized in character design and sculpting, with **8 years** of experience. I aim for constant improvement of my skills, I have a **strong spirit** of learning something new and **challenging** every day. I **love** movies, videogames and art because they tell some **stories**.

**AI-Creator** from 2024.

## PERSONAL INFO

Name Eduardo Bartali  
Birthday 12st August 1987  
Nationality Italian  
Languages ITA, ENG, ESP

## CONTACT

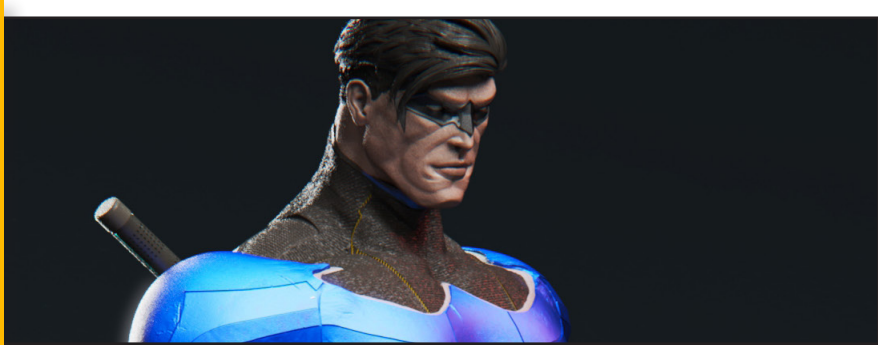
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## LINKS

[www.artstation.com/bartalieduardo](http://www.artstation.com/bartalieduardo)  
[www.linkedin.com/in/eduardobartali/](http://www.linkedin.com/in/eduardobartali/)  
[www.netkingz.com](http://www.netkingz.com)

## HOBBIES

drawing , books and comics ,  
movies , videogames, dancing and  
social hobbies .



## WORK EXPERIENCE

Today

### Freelancer (work)

- **Nov. 2023 - Feb. 2024**  
Outlier Games Ltd - Mars Attracts  
role: 3D Character Artist
- **Jan. 2023 - Oct. 2023**  
XMetaReal S.r.L - 3 Videos Advertisement  
role: 3D Tech-Artist | 3D Artist
- **Apr. 2021 - Dec. 2021**  
Ferrari S.p.A - Project: Ferrari 269 TGB 360  
role: 3D Artist
- **Feb. 2020 - Sep. 2020**  
Ferrari S.p.A - Project: Ferrari ROMA 360  
role: 3D Artist



Jan.  
2018

Oct.  
2018

Sept.  
2015

### DNArt Srl - 3D Generalist / Developer

VR , AR , environment modeling, characters modeling, texturing, rigging, animations.  
I worked principally as 3D Generalist but also as Application Developer.

## LICENSES and CERTIFICATIONS



**CGMasterAcademy - Character Creation for Films-Cinematics**



**80.LV Article: [How To Create Realistic Scars & Brains Using ZBrush & Substance 3D Painter](#)**

## EDUCATION

### Graduation in Architecture - Visual Design

University of Florence

### Unity3D & CSharp - Comics Shool of Turin Event Horizon

Course of professional specialization in Unity3D and C#

### 3D Graphic - Nemo Academy

Course of professional specialization in 3D Graphic.

## SOFTWARE SKILLS



Real time engine

Knowledgeable



AI services:

